

Viewliner Baggage

For Train Simulator Classic

The Amtrak's Viewliners II Baggages for Train Simulator.

Installation

To install the Baggages you need to unzip the "Viewliner_Baggage.zip" file and copy the Asset folder, and it's content, into your Railworks/Train Simulator folder, generally at "C:\Program Files (x86)\Steam\steamapps\common\RailWorks"

To enable it in game, you have to enable the product "Viewliner II" under the provider "Ragno" on the scenario editor.

Content

For now the pack only contains the Baggage cars (Baggage & BagDorm), in the two Viewliner II Phase III liveries.

- **Phase III Baggage with original Amtrak logo**

It is the first ever livery applied to Viewliner II cars, later replaced with the new Amtrak America one, found it a nice one, and thought adding it was nice.

In game name:

"[Ragno] Viewliner Baggage (Amtrak America arrow scheme)"



- **Phase III Baggage with Amtrak America Logo**

It is the definitive livery applied to the Amtrak new Viewliner II baggages.

In game name:

"[Ragno] Viewliner Baggage (Amtrak America original scheme)"



- ***Phase III Bag-Dorm with original Amtrak logo***

It is the test livery, of the Bag-Dorms only the 69000 wore it during tests.

In game name:

“[Ragno] Viewliner Dorm (Amtrak America arrow scheme)”



- ***Phase III Bag-Dorm with Amtrak America logo***

Service livery, the one that the Bag-Dorms wears for service.

In game name:

“[Ragno] Viewliner Baggage (Amtrak America original scheme)”



Features

Thanks to Martin Ashwill's help with scripting, the cars got working marker lights and braking indicators.



The cars also include autonumbering, 61000 – 61069 for the baggage and 69000 – 69009 for the Bag-Dorm, the Bag-Dorm also feature some unit-related details for each of the 10 units.

Credits

A special thank you goes to

Matt Jauchler for the help with texturing,

Lukas Prince (LP) for providing an Enhancement for the textures and implementing sounds,

Martin Ashwill for the lights scripts,

Central Jersey Railfan for letting use of his sounds.

Notes

1/11/2021 – Original Release.

6/8/2022 – 1.2 Update.

For anything, feel free to contact me on Discord at Ragno#4388.

Or via Email at ragnofromitaly@gmail.com.

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